

Recall: Given an orientable regular surface S ,

Shape operator $S_p: T_p S \rightarrow T_p S$ where

S_p is self-adjoint wrt inner product $g = \langle \cdot, \cdot \rangle|_{T_p S}$

i.e. $\langle S_p(v), w \rangle = \langle v, S_p(w) \rangle, \forall v, w \in T_p S$
 $p \in S.$

on $T_p S$, let $\beta = \{e_1, e_2\}$ be an orthonormal basis.

i.e. $[S_p]_\beta = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \in GL(2, \mathbb{R}).$

then $S_p = S_p^* \Rightarrow [S_p]_\beta = [S_p]_\beta^T$ (symmetric)

linear algebra $\Rightarrow \exists Q \in SO(2)$ s.t.

$$Q A Q^T = \text{diagonal where } A = [S_p]_\beta \\ = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}.$$

Equivalently, $\exists v_1, v_2$ s.t. $\begin{cases} S_p(v_1) = \lambda_1 v_1 \\ S_p(v_2) = \lambda_2 v_2. \end{cases}$



The second fundamental form $\mathbb{I}(\cdot, \cdot) = \langle S_p(\cdot), \cdot \rangle$

is in form of

$$\mathbb{I}(u, u) = \lambda_1 x^2 + \lambda_2 y^2 \text{ where } u = x v_1 + y v_2.$$

n matrix form:

$$= \begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \left[\lambda_1 x^2 + \lambda_2 y^2 \right]_{\#}$$

$$\therefore \lambda_1 = \max \left\{ \mathbb{I}(v, v) \mid |v| = 1 \right\}$$

$$\lambda_2 = \min \left\{ \mathbb{I}(v, v) \mid |v| = 1 \right\}$$

depends on choice of orientations.

Recall: $K = \lambda_1 \lambda_2 \stackrel{\Delta}{=} \text{Gaussian curvature} \leftarrow \text{indep. of orientations}$

$H = \frac{\lambda_1 + \lambda_2}{2} \stackrel{\Delta}{=} \text{mean curvature} \leftarrow \text{dep. on orientations.}$

Q: How to compute K and H using $X: \mathcal{U} \rightarrow \mathcal{S}$??

If $\mathcal{L} = \{u_1, u_2\}$, the eigen-basis is found,

~~then~~ $[S_p]_{\mathcal{L}} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \leftarrow \text{easy}$
difficult to be found!! = D

$D = Q A Q^T$ where $A = [S_p]_{\beta}$, $\beta = \text{o.n. basis}$

$$\Rightarrow \begin{cases} \lambda_1 + \lambda_2 = \text{tr}(D) = \text{tr}(A) \\ \lambda_1 \lambda_2 = \det(D) = \det(A) \end{cases}$$

* Both tr , \det are invariant under $GL(n, \mathbb{R})$.

$$\therefore \begin{cases} \text{tr}(Q A Q^{-1}) = \text{tr}(A) \\ \det(Q A Q^{-1}) = \det(A) \end{cases}$$

$$A = [S_p]_{\beta} \quad \text{where } \beta = \text{eigen-basis.}$$

wrt standard basis $\alpha = \{x_u, x_v\}$, we write

$$[S_p]_{\alpha} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \text{where } S_p(x_i) = a_{ij} x_j$$

if we denote

$$\begin{cases} x_1 = x_u \\ x_2 = x_v \end{cases}$$

$$\Rightarrow \begin{cases} \frac{1}{2} \text{tr} [S_p]_{\alpha} = H \\ \det [S_p]_{\alpha} = K \end{cases} \quad \left(\begin{array}{l} \text{since } [S_p]_{\alpha} \\ = Q [S_p]_{\beta} Q^{-1} \\ \text{for some } Q \end{array} \right)$$

Find $[S_p]_{\alpha}$:

$$S_p(x_i) = a_{ij} x_j$$

$$\Rightarrow \langle S_p(x_i), x_j \rangle = a_{il} g_{lj}$$

$$\therefore \begin{bmatrix} \mathbb{I}(x_1, x_1) & \mathbb{I}(x_1, x_2) \\ \mathbb{I}(x_1, x_2) & \mathbb{I}(x_2, x_2) \end{bmatrix} = [S_p]_x [g]_x$$

Here, ~~prop~~:

$$K(p) = \frac{eg - f^2}{EG - F^2}$$

$$H(p) = \frac{1}{2} \frac{eG - 2fF + gE}{EG - F^2} \quad \text{where}$$

$$[\mathbb{I}]_x = \begin{bmatrix} e & f \\ f & g \end{bmatrix}, \quad \begin{cases} e = \mathbb{I}(x_1, x_1) \\ f = \mathbb{I}(x_1, x_2) = \mathbb{I}(x_2, x_1) \\ g = \mathbb{I}(x_2, x_2) \end{cases}$$

Moreover,

$$\begin{aligned} \mathbb{I}(x_i, x_j) &= \langle S_p(x_i), x_j \rangle = \langle S_p(x_j), x_i \rangle \\ &= - \langle dN_p(x_i), x_j \rangle \\ &= - \langle N_i, x_j \rangle \quad (N_i = \frac{\partial}{\partial x_i} N) \\ &= \langle N, x_{ij} \rangle. \end{aligned}$$

where $N = \frac{X_u \times X_v}{\|X_u \times X_v\|}$.

and Area.

$$\left\{ \begin{array}{l} e = \frac{\det(X_u, X_v, X_{uv})}{\sqrt{EG-F^2}} \\ f = \frac{\det(X_u, X_v, X_{uv})}{\sqrt{EG-F^2}} \\ g = \frac{\det(X_u, X_v, X_{uv})}{\sqrt{EG-F^2}} \end{array} \right.$$

← the triple product in calculus.
 $\langle u \times v, w \rangle$
 $= \det(u, v, w)$.